

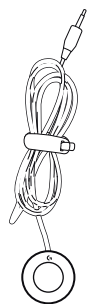
ADAPTIVE GAMING KIT 自适应游戏套件

For Access™ controller
适用于 Access™ 控制器

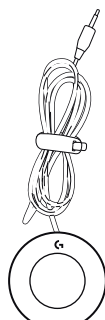
SETUP GUIDE | 设置指南



logitech 



x2



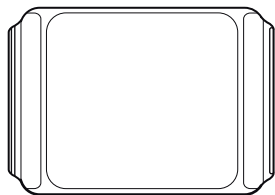
x2



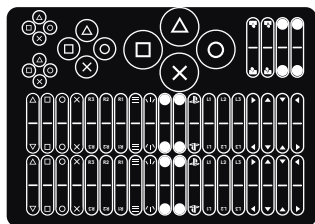
x2



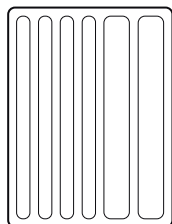
x2



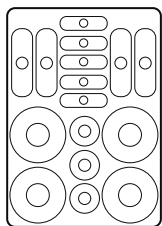
x1



x2



x1



x1



x1

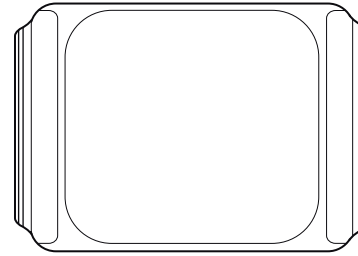


x1

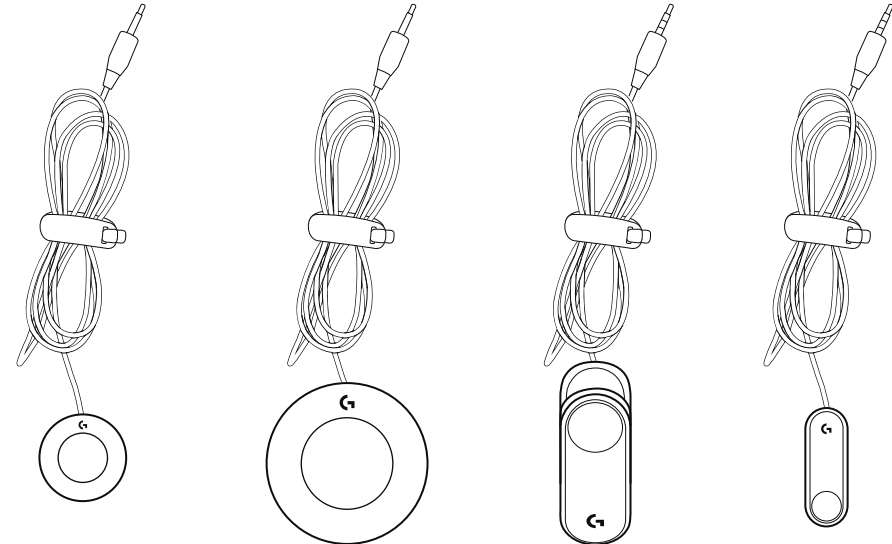
ENGLISH	3
简体中文	9
繁體中文	15
한국어	21

ADAPTIVE GAMING KIT INSTRUCTIONS

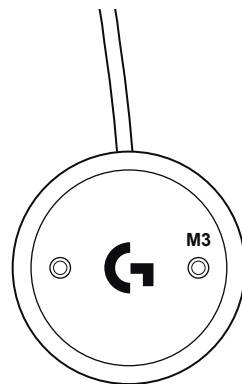
- Rigid hook and loop Game Board
Attachment point for controls



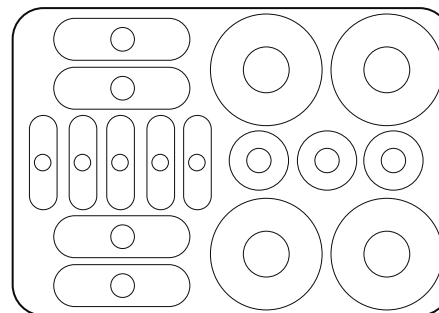
- 4 different type of buttons and controls
 - Small buttons
 - Large buttons
 - Variable trigger
 - Light touch buttons



- Buttons also have threaded points for permanent attachment, marked with metric size (screws not included)

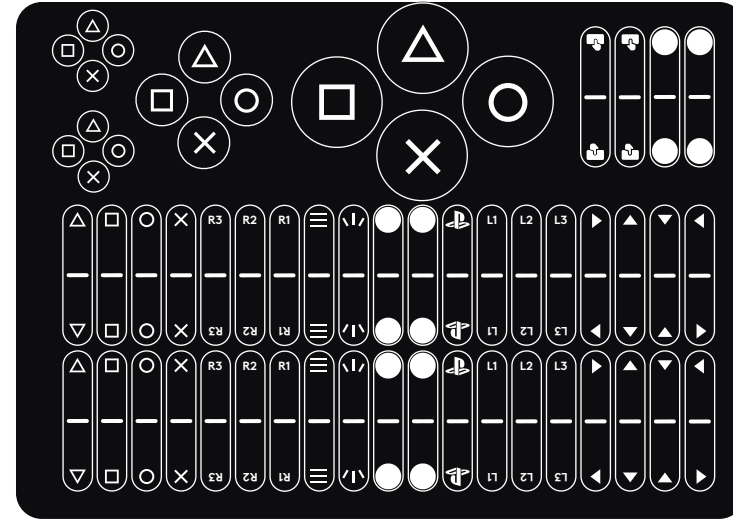


- Fastener labels- peel and stick onto corresponding buttons to attached to Game Board surfaces



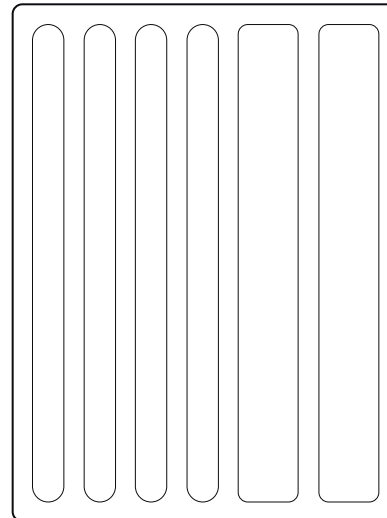
- Adaptive Gaming Kit Labels

- Labels are exact size to match button types
- Labels for connector end
- Pre-labeled with PlayStation controller symbols
- Blank labels for custom naming



- Hook and loop ties and fasteners

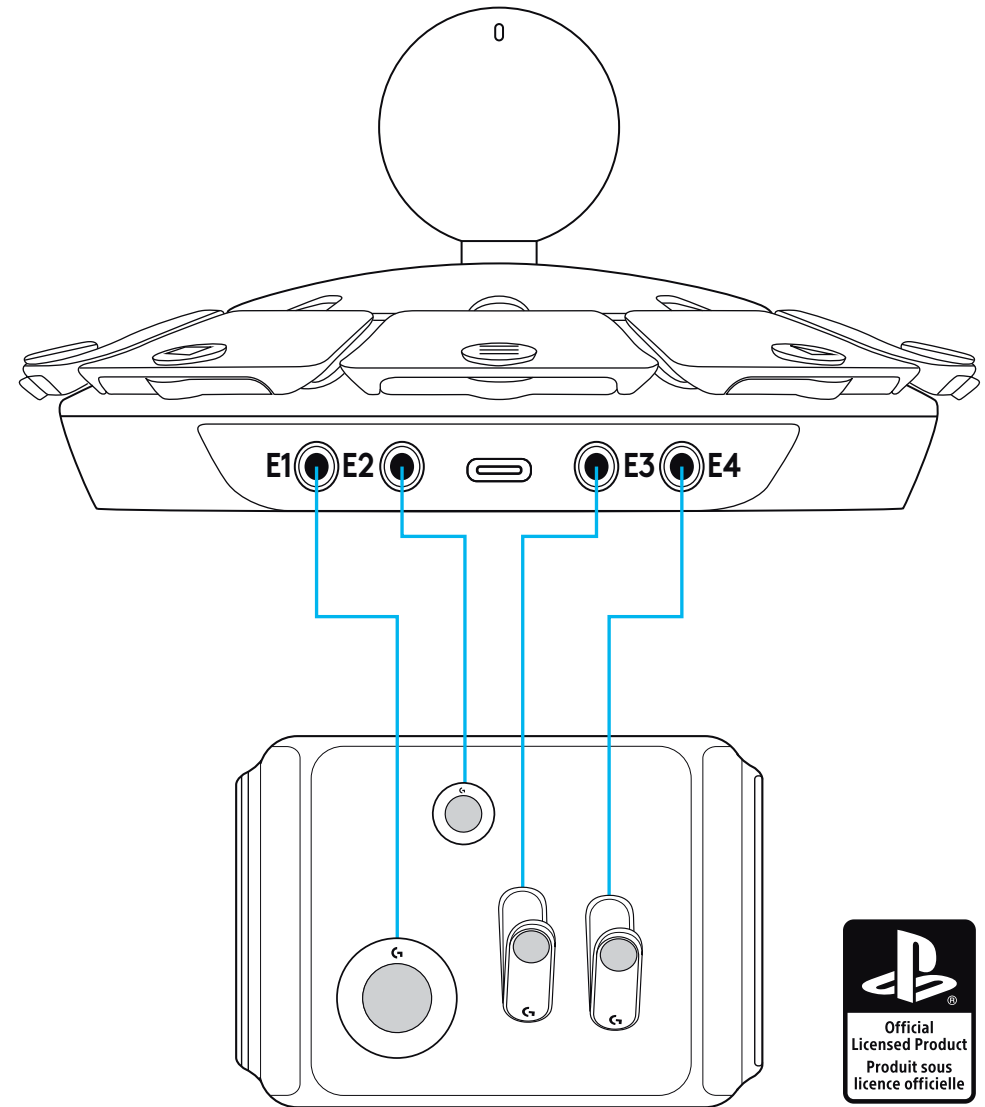
- Bundle and manage cables
- Attach controls to other areas



CONNECTING CONTROLS

All controls connect to the Access Controller in the same way:

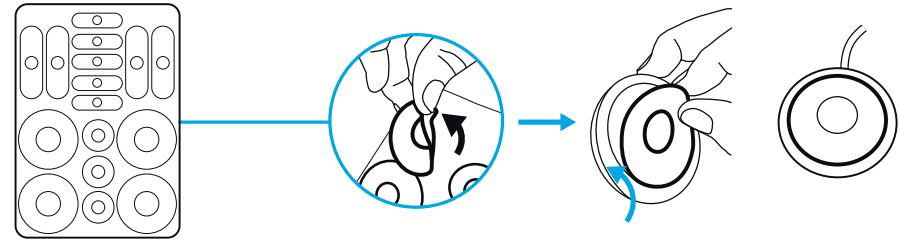
- 1 The Access controller has 4 ports that can be assigned to PlayStation controls
- 2 Plug the button you want to use into the port
- 3 Assign the command you want to use through the PlayStation 5



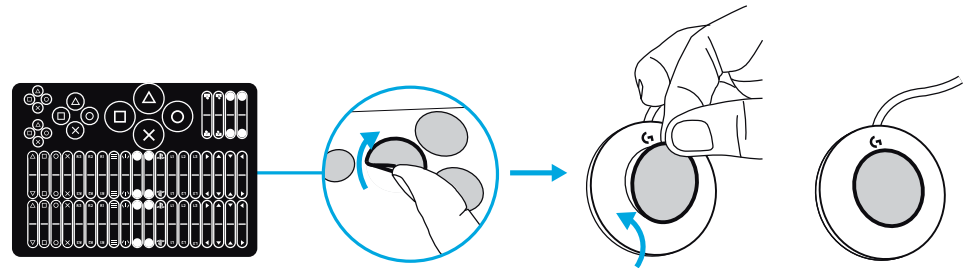
LABELS

All controls connect to the Access Controller in the same way:

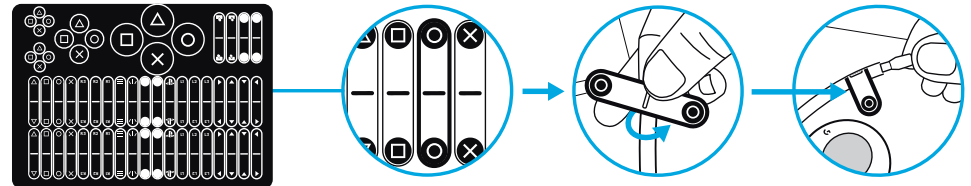
- Attach hook labels to button bottoms so they will attach to the loop surfaces or ties



- Attach PlayStation symbol labels to the top of buttons - They are sized to match

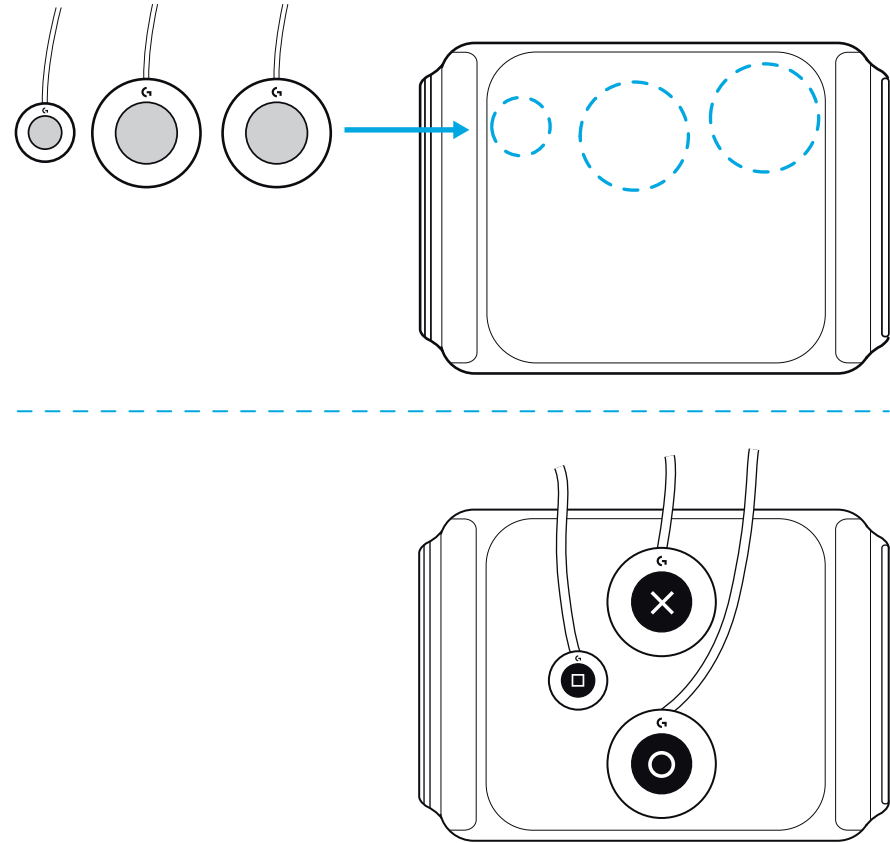


- Matching tabs can be attached to cable end to help with connecting to Access controller



CONTROL SET UP EXAMPLES

The Adaptive Gaming Kit is designed to provide flexibility and configurability to meet different needs. Using the hook and loop system attached to the buttons, the buttons can be attached to the included Game Boards or ties.

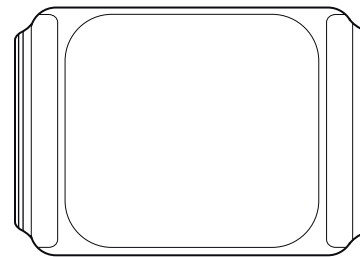


QUESTIONS?

logitechG.com/support/adaptivegaming

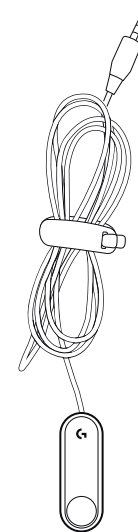
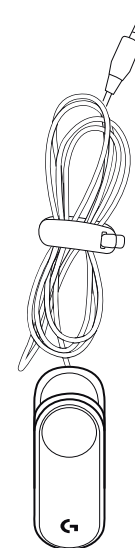
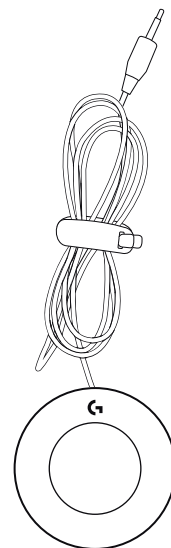
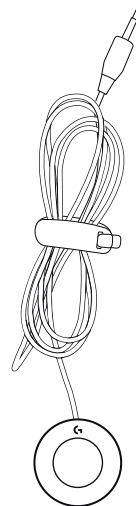
自适应游戏套件说明

- 坚固的魔术贴游戏板 控件连接点

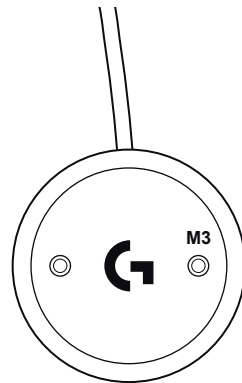


- 4 种不同类型的按钮和控件

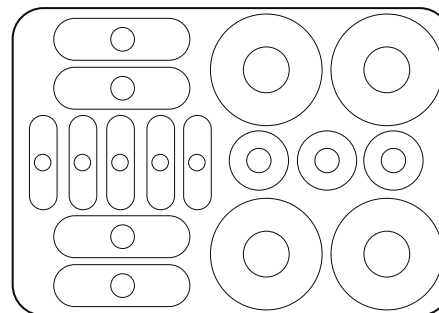
- 小按钮
- 大按钮
- 可调扳机
- 轻触按钮



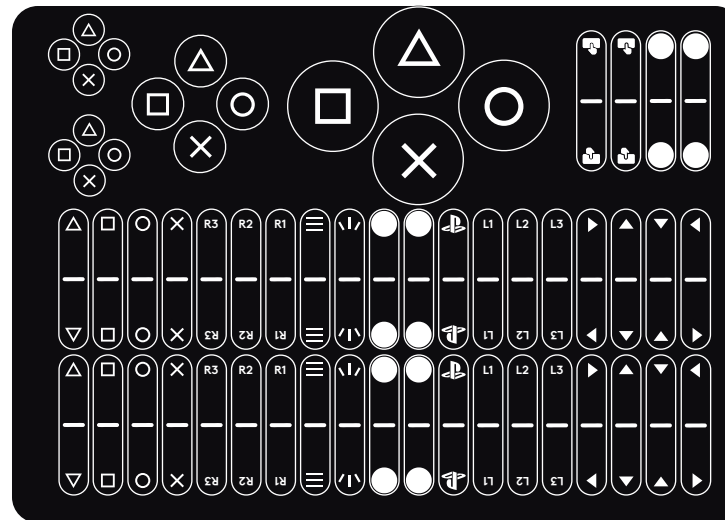
- 按钮同样附有螺纹安装点, 用于 固定安装附件, 标有公制尺寸 (不 含螺钉)



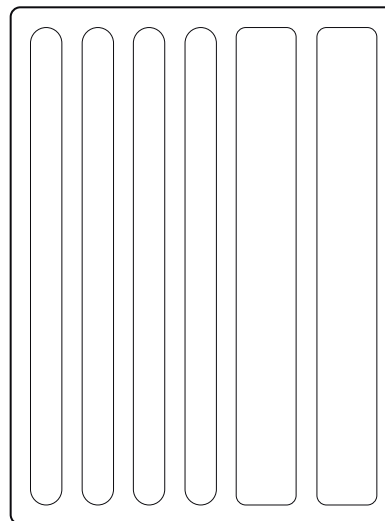
- 紧固件标签 - 撕下并粘贴在相应按钮上, 附于游戏板表面



- 自适应游戏套件标签
 - 标签尺寸精准适配按钮类型
 - 接头端标签
 - 预标记有 PlayStation 控制器符号
 - 可自定义命名的空白标签



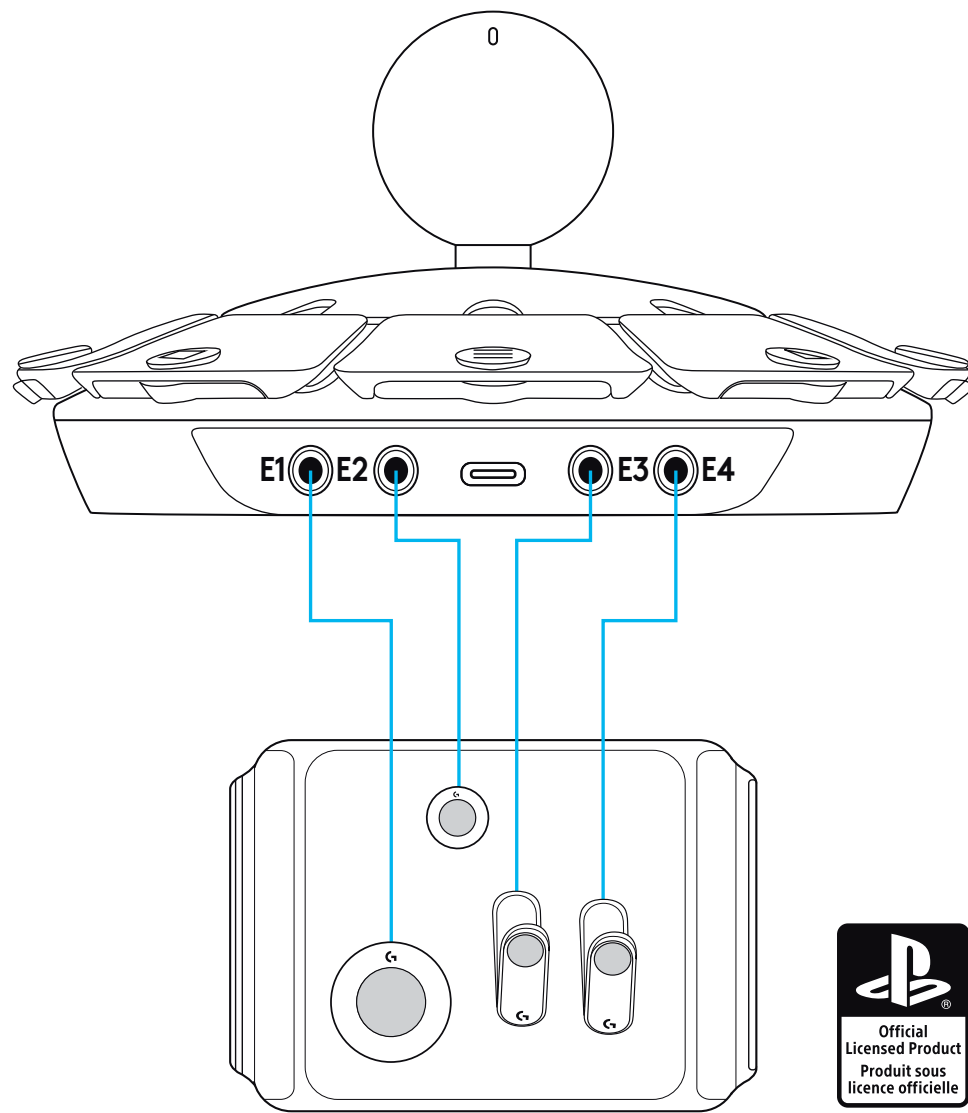
- 魔术贴和紧固件
 - 捆绑和管理线缆
 - 将控件附于其他区域



连接控件

所有控件都以相同的方式连接到 Access 控制器:

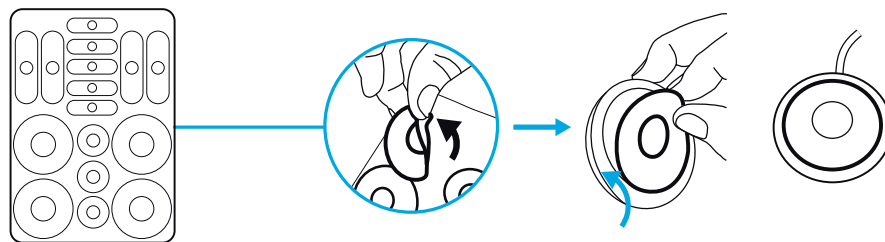
- 1 Access 控制器有 4 个可分配给 PlayStation 控件的端口
- 2 将您要使用的按钮插入端口
- 3 通过 PlayStation 5 分配您想要使用的指令



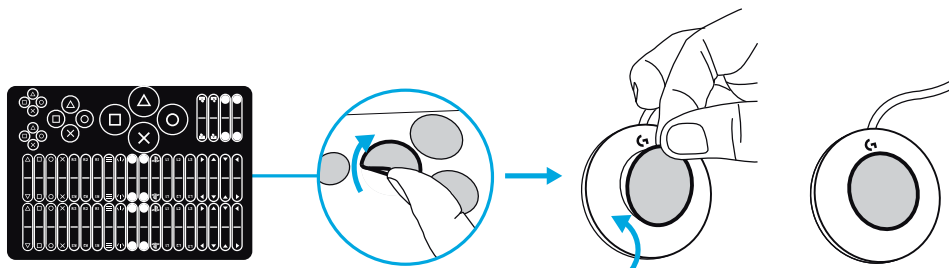
标签

所有控件都以相同的方式连接到 Access 控制器:

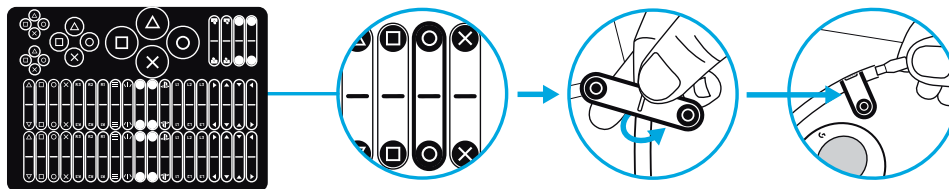
- 将魔术贴标签粘贴到按钮底部, 这样可粘贴到表面或扎带上



- 将 PlayStation 符号标签粘贴到按钮顶部, 尺寸精准匹配

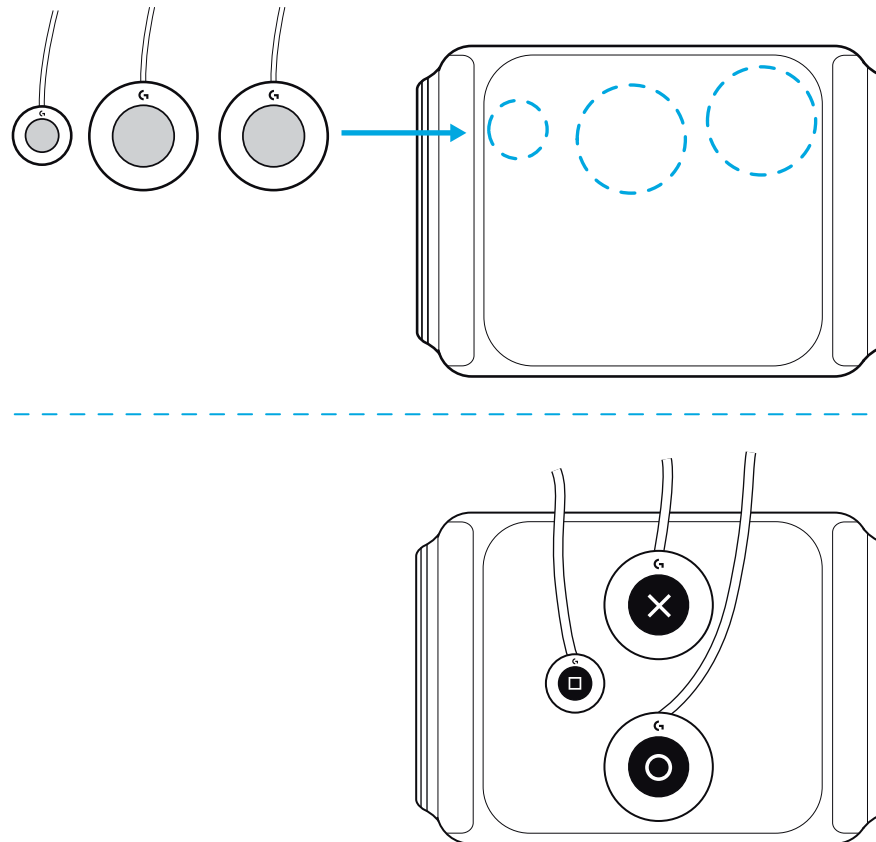


- 可以将匹配的标签连接至线缆末端, 便于连接 Access 控制器



控制设置示例

自适应游戏套件旨在提供灵活性和可配置性，以满足不同的需求。使用魔术贴系统将按钮连接到随附的游戏板或扎带上。

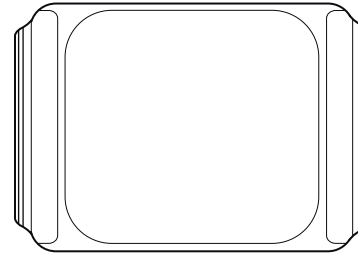


遇到问题？

logitechG.com/support/adaptivegaming

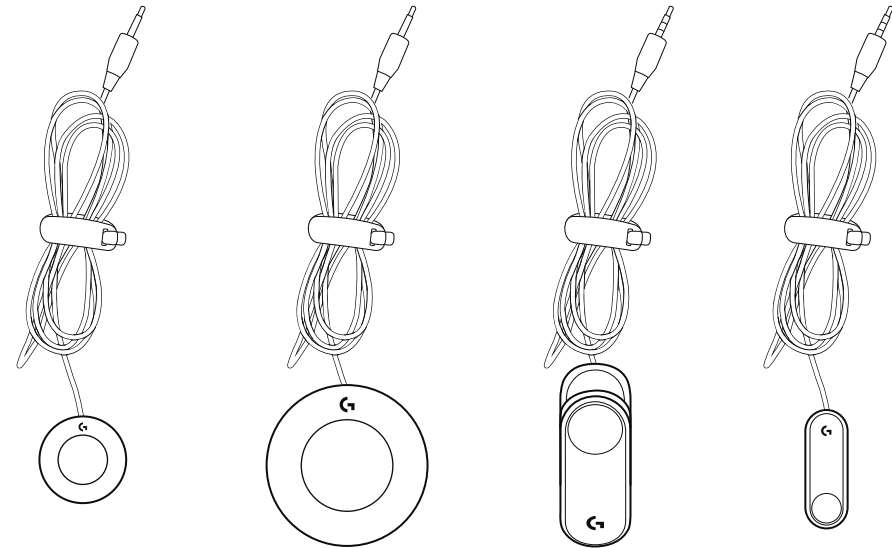
可調整式遊戲套件指示說明

- 剛性鉤環遊戲板 控制連接點

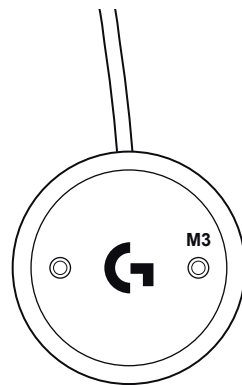


- 4 種不同類型的按鈕和控制

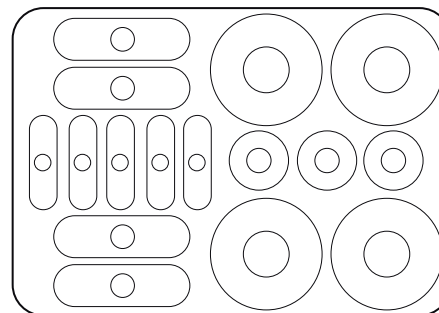
- 小按鈕
- 大按鈕
- 可變觸發鍵
- 輕觸按鈕



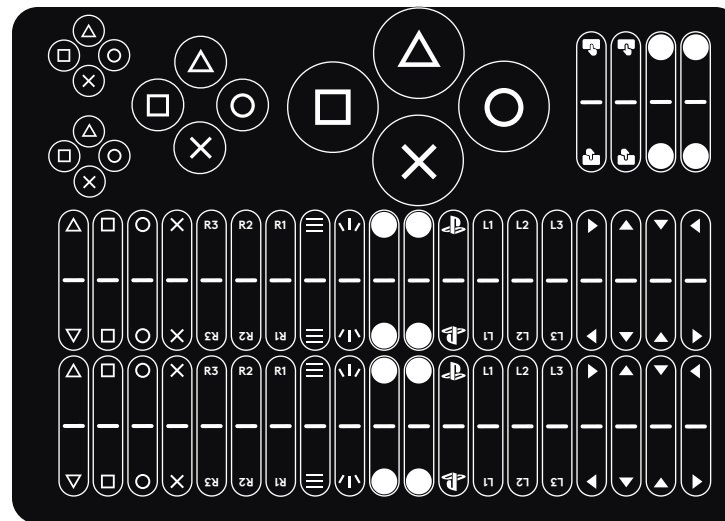
- 按鈕也具有用於 永久 固定連接的螺紋點，標有公制尺寸（不 包括螺絲）



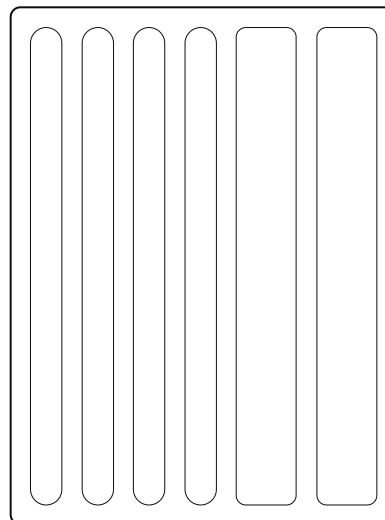
- 緊固件標籤 - 剝下並貼到相應的按鈕上，以連接到遊戲板表面



- 可調整式遊戲套件標籤
 - 標籤的尺寸精確符合按鈕類型的大小
 - 連接器末端的標籤
 - 預先標記 PlayStation 控制器符號的標籤
 - 用於自訂命名的空白標籤



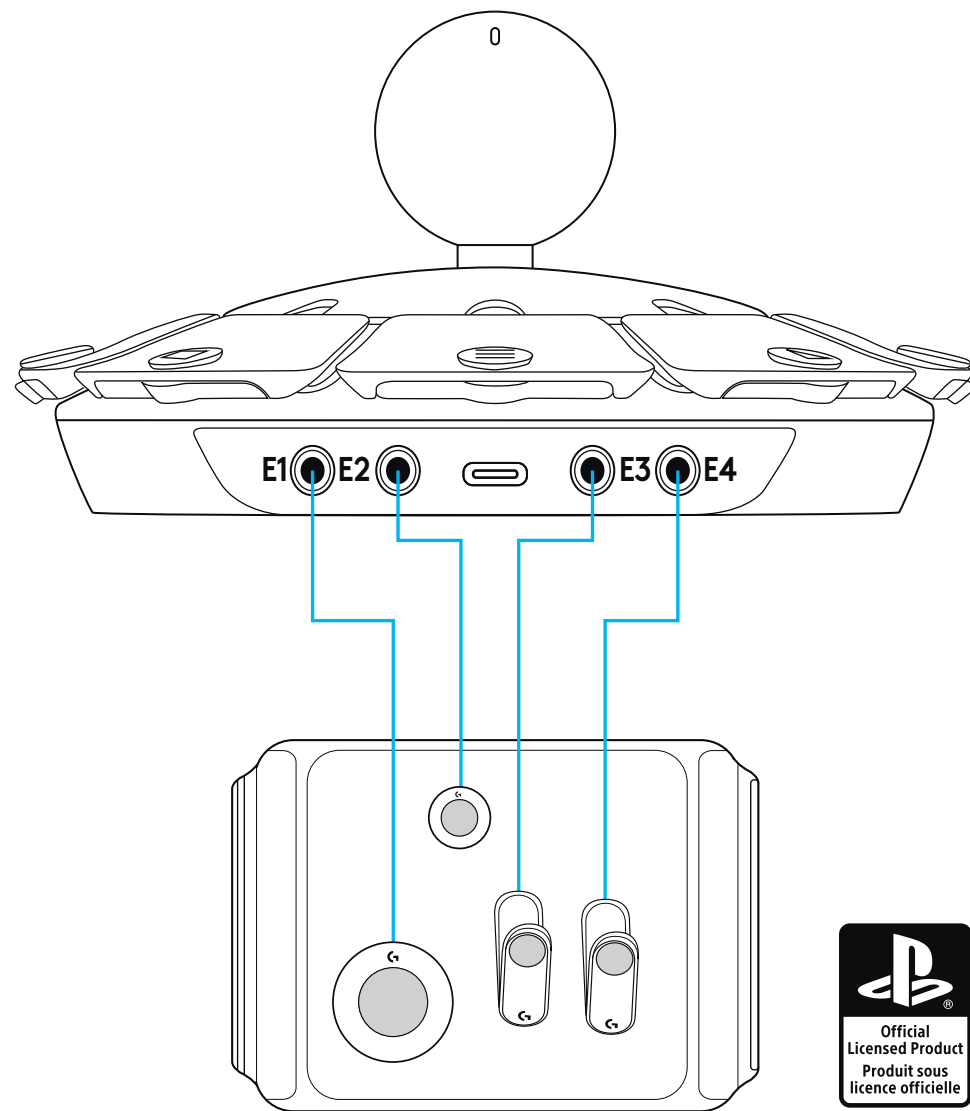
- 黏扣紮帶與緊固件
 - 札束整理連接線
 - 將控制連接到其他區域



連接控制

所有控制都以相同方式連接到 **Access** 控制器：

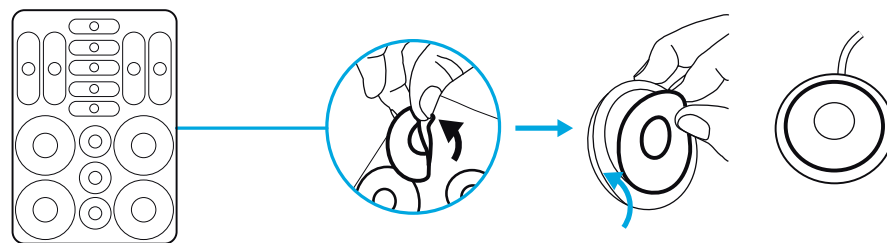
- 1 Access 控制器有 4 個連接埠，可指派給 PlayStation 控制使用
- 2 請將您要使用的按鈕插入到連接部
- 3 透過 PlayStation 5 指派您要使用的指令



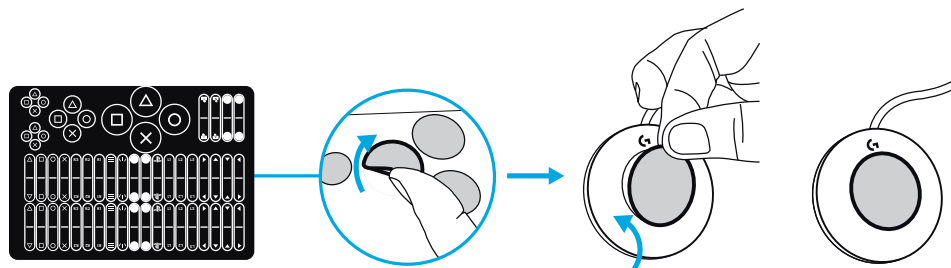
標籤

所有控制都以相同方式連接到 Access 控制器：

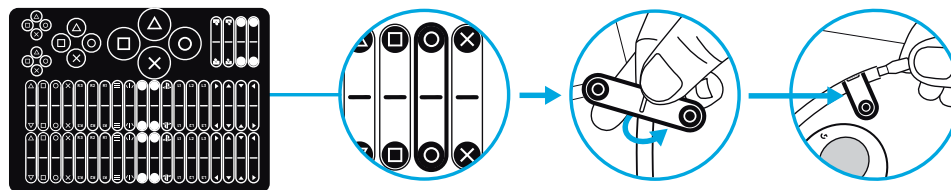
- 將鉤環標籤貼在鉤環底部，使其貼在鉤環表面或繫帶上



- 將 PlayStation 符號標籤貼到按鈕頂部 - 其大小尺寸會相符

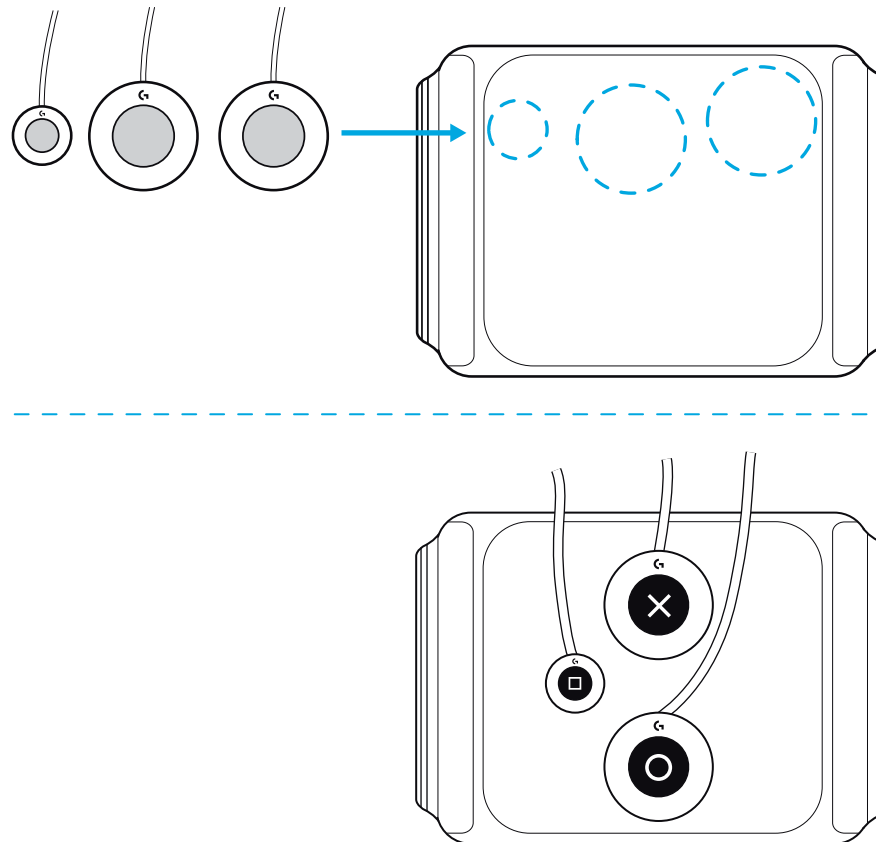


- 相符的標籤可以貼到連接線末端，以有助於連接到 Access 控制器



控制設定範例

可調整式遊戲套件的目的是要提供彈性和可設定性，以滿足不同的需求。使用鉤環系統將按鈕連接到隨附的遊戲板或繫帶上

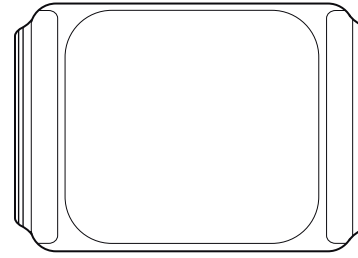


有問題？

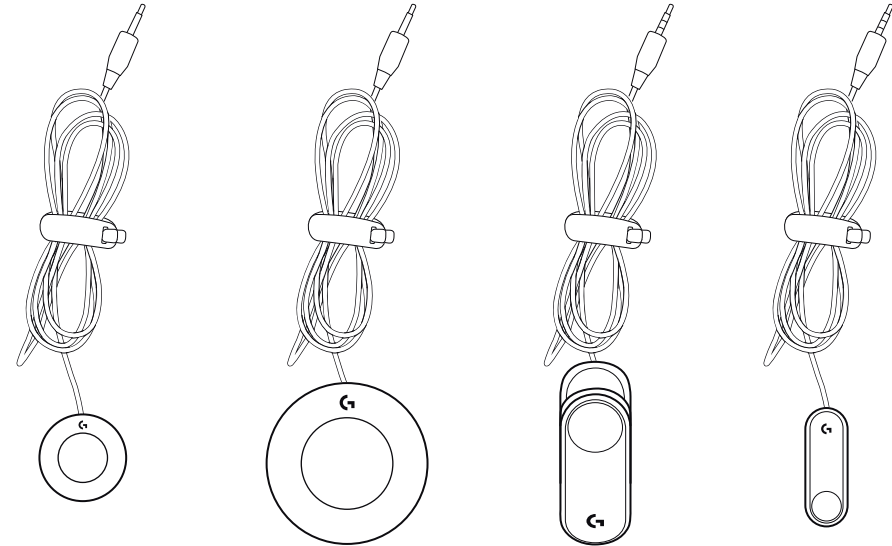
logitechG.com/support/adaptivegaming

적응형 게이밍 키트 안내

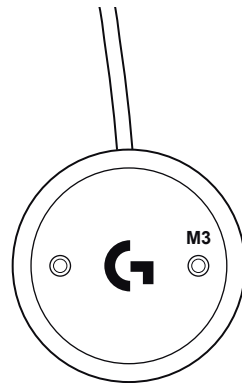
- 견고한 후크와 고리 게임 보드 부착점으로 컨트롤



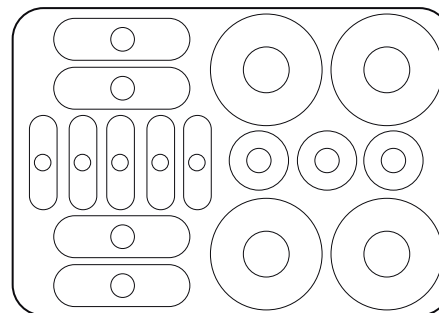
- 4가지 버튼과 컨트롤
 - 작은 버튼
 - 큰 버튼
 - 가변 트리거
 - 라이트 터치 버튼



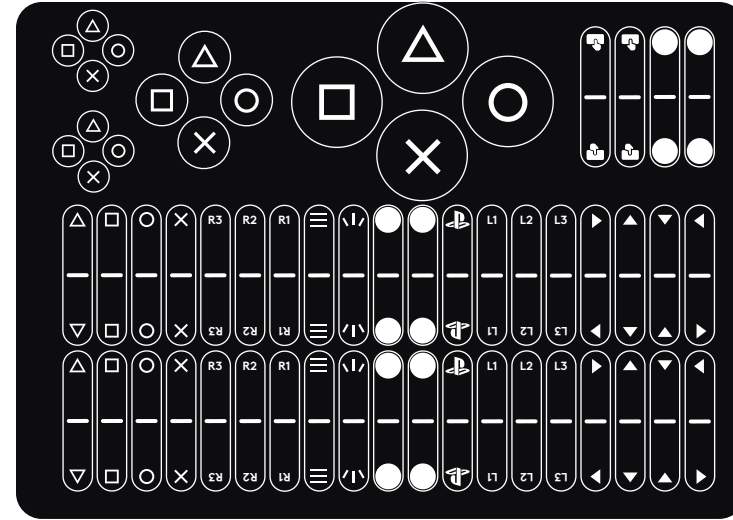
- 미터법으로 크기가 표시되어 있고 영구 부착을 위해 나사 점이 있는 버튼(나사 미 포함)



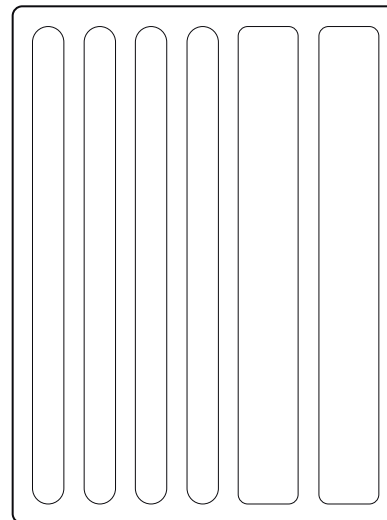
- 패스너 라벨 - 벗기고 해당 버튼에 붙여서 게임 보드 표면에 부착



- 적응형 게이밍 키트 라벨
 - 라벨 크기는 버튼 유형에 정확히 일치
 - 커넥터 끝에 붙이는 라벨
 - PlayStation 컨트롤러 기호 라벨 선부착
 - 커스텀 네이밍을 위한 빈 라벨



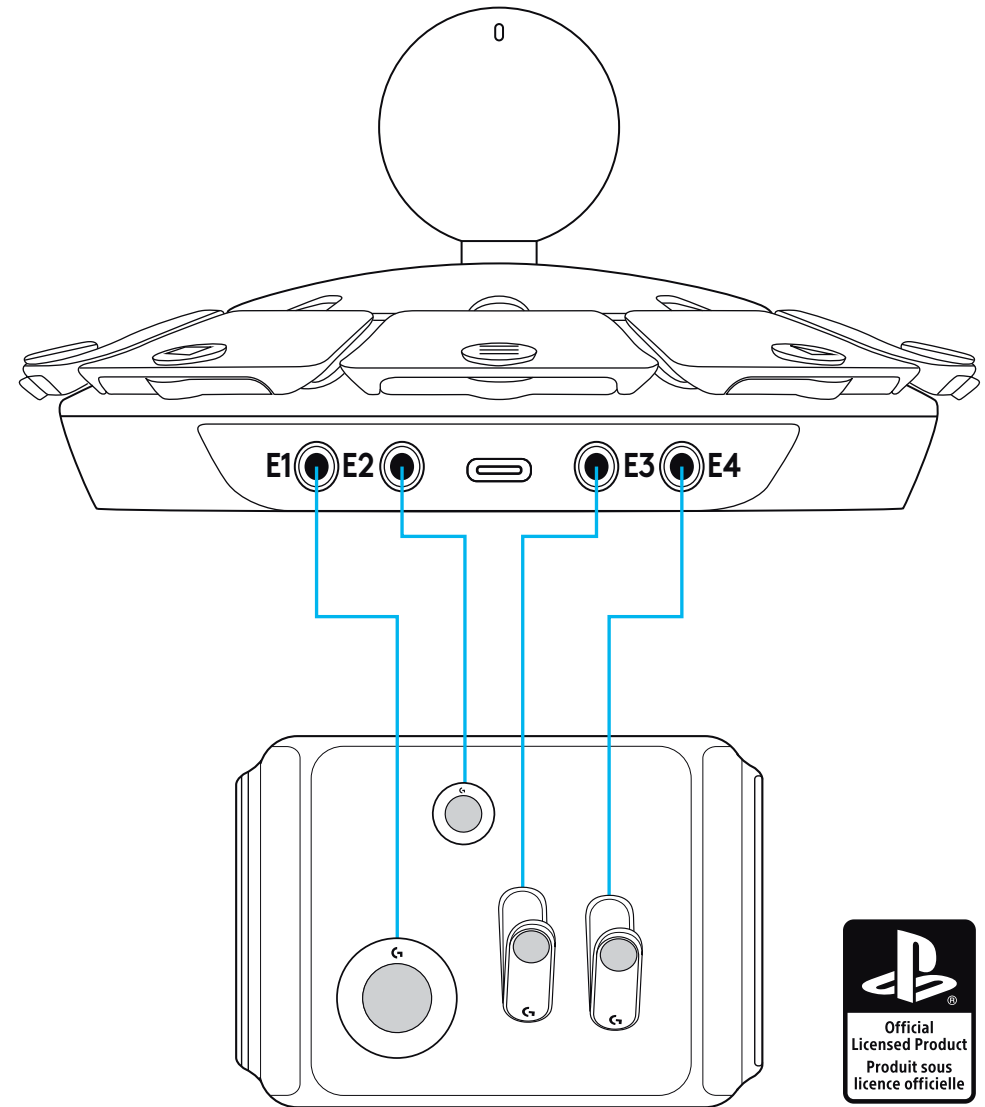
- 후크와 고리 타이 및 패스너
 - 번들과 케이블 관리
 - 다른 부위에 컨트롤 부착



연결 컨트롤

모든 컨트롤의 Access Controller 연결 방식은 동일:

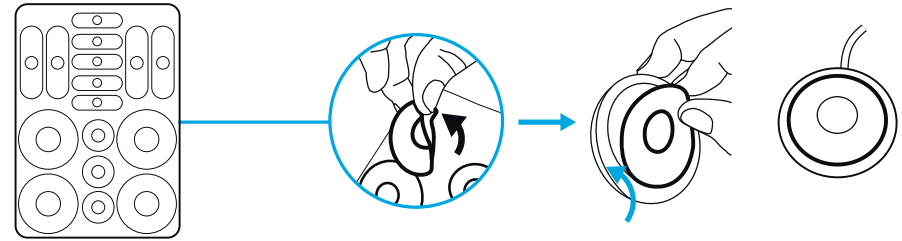
- 1 Access Controller 포트 4개를 PlayStation 컨트롤에 할당 가능
- 2 포트에 사용할 버튼에 플러그
- 3 PlayStation 5에서 사용할 명령 할당



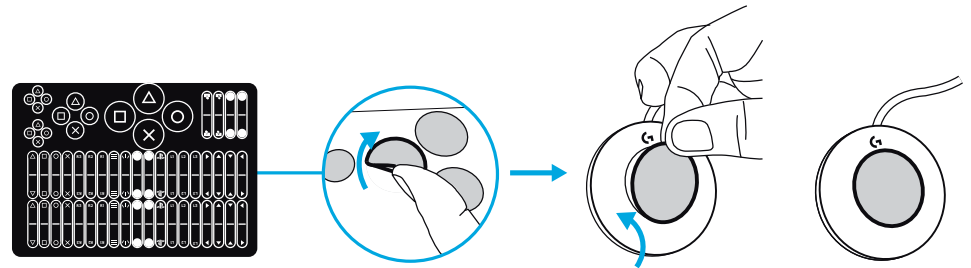
라벨

모든 컨트롤의 Access Controller 연결 방식은 동일:

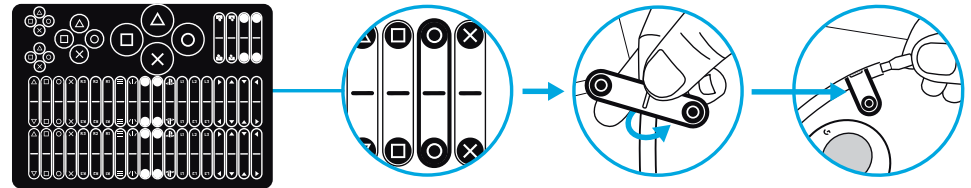
- 후크 라벨을 버튼 바닥에 부착하여 고리 표면 또는 타이에 부착



- PlayStation 기호 라벨을 버튼 위에 부착(크기 일치)

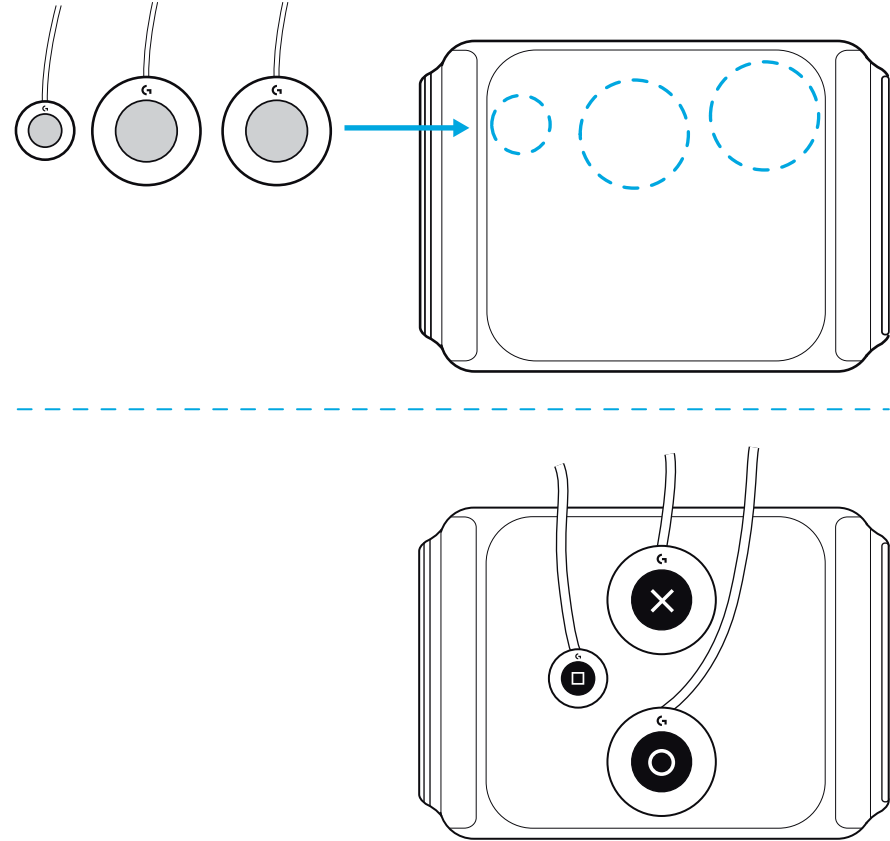


- 일치하는 탭을 케이블 끝에 부착하면 Access controller 연결에 도움이 됨



컨트롤 설치 예시

적응형 게이밍 키트는 다양한 수요에 맞게 유연하고 구성 가능하도록 설계됨. 제품에 포함된 게임 보드나 타이에 버튼 부착형 후크와 고리 시스템을 이용



질문이 있으십니까?

logitechG.com/support/adaptivegaming



© 2024 Logitech. Logitech, Logitech G, Logi, TRUEFORCE and other Logitech marks are trademarks or registered trademarks of Logitech Europe S.A. and/or its affiliates in the U.S. and other countries.

“PS”, “PlayStation”, “PS5”, “PS4”, and “PlayStation Shapes Logo” are registered trademarks or trademarks of Sony Interactive Entertainment Inc. All other trademarks are the property of their respective owners. Manufactured and distributed under license from Sony Interactive Entertainment. Logitech assumes no responsibility for any errors that may appear in this manual. Information contained herein is subject to change without notice and any use of such marks by Logitech is under license.

版权所有 © 2024 罗技。罗技、罗技 G、Logi、Logitech、Logitech G、TRUEFORCE 及其他罗技商标均为罗技欧洲公司和/或其在其他国家/地区附属公司的商标，并或已注册。

“PS”、“PlayStation”、“PS5”、“PS4”和“PlayStation Shapes Logo”是 Sony Interactive Entertainment Inc 的注册商标或商标。所有其它商标均是其各自所有者的财产。Sony Interactive Entertainment 授权制造销售。罗技对于本手册中可能出现的任何错误不承担任何责任。本手册中包含的信息如有更改，恕不事先通知，并且罗技对此类商标和标志的所有使用均已获得授权。

WEB-621-002403 002